

e.g. satellites are also constrained, but in a different way

before: devices were constrained (e.g. energy/power)

here: deployment constraints

Low Earth Orbit: 320-1100 km altitude  
90 minute orbital period

Medium Earth Orbit: 8000-12000 km  
2-24 hour orbital period

Geostationary orbit 36000 km  
exactly 24 hour orbital period

Parameter	LEO	MEO	GEO
Number of Satellites per operator	40+	10 to 15	3 to 4
Satellite Life	3 to 7 yrs	10 to 15 yrs	10 to 15 yrs
Space Segment Cost	High	Low	Medium
Terrestrial Gateway Cost	High	Medium	Low
Propagation Loss	Least	High	Highest

purpose of GNSS systems

- Positioning
- Navigating
- Timing

space segment: MEO satellites

control segment: master control network, operators around world

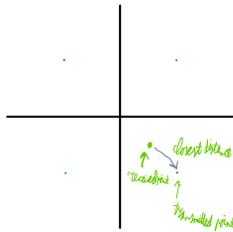
user segment: signal-receiving equipments, at least 4 satellites

intersection of 4 possible time ranges *many extra terms*

3 m accuracy for civil purposes, 5 m for altitude / 2- coordinates (B7)

modulation used to provide robustness against noise

use closest signal in plane (i.e. reconstruct based on minimum distance)



needs - random noise

a satellite can be identified through a PRN sequence

GPS: 5 sub-frames transmitted in 30 seconds

1 sub-frame = 10 blocks = 300 bits, of which 240 bits data

24 x 8 bits data per 30 seconds

ephemeris = collection of GPS transmission time schedule for every transmission

very easy to transmit stronger signal than 'lost' signals → jamming / spoofing...  
absence of security fields

power ratio = 1:1 = spoofed authentic suffices to lift signal onto spoofed signal

managing: replay attack

security code estimation and replay (SCER): intelligent spoofing, to prevent multiple jumps in time/location

most GNSS modules do not report errors; they show the last location instead

spoofing is difficult to detect because of hardware compensating for low power of signals

which also removes signals that could be used to detect attacks

spoofing is difficult in practice

four categories of countermeasures

Cryptographic techniques

military-grade, Spreading Code Encryption, periodic change of keys  
NMA/NME: navigation message authentication/reception elliptic curve cryptography; periodically add signatures into GPS message

correlation with other sources:

Audio + video signals record of plane in spoofing  
accelerometer data should be consistent with change location  
e.g. Wi-Fi, cellular networks  
adversary may also manipulate other sources...

Signal-processing based systems

inconsistencies in physical-layer data (waves)

Satellites can be identified through PRN codes or Doppler shifts  
no modification at satellite needed, not perfectly accurate, requires hardware-control

Receiver Autonomous Integrity Monitoring (RAIM) → look for inconsistencies in GPS constellation

Doppler shift is difficult to emulate for attacker, because it must change wavelengths for all simulated satellites  
not work against newer methods which spoof the entire constellation  
or more difficult with multiple different/unpredictable receivers

power-based metrics → high-power messages may not be trustworthy

multiple antennas

anomalies are more likely to be found when considering multiple synchronized viewpoints

style of arrival of signal